



**koło**



**kwadrat**



**trójkąt**



**prostokąt**



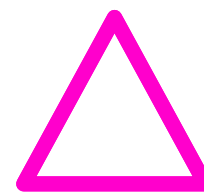
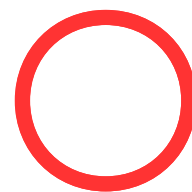
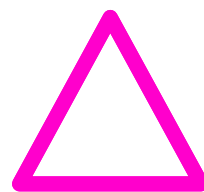
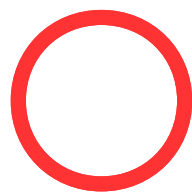
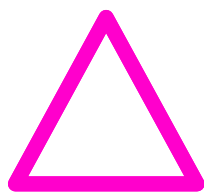
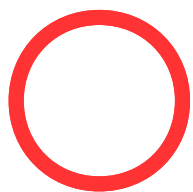
**trapez**

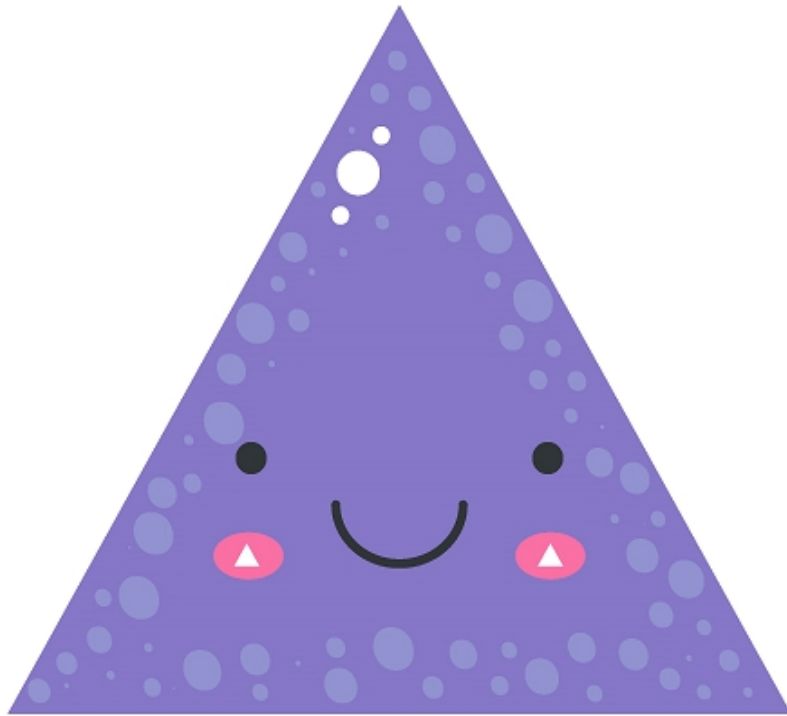


**romb**



Połącz figury z odpowiednimi dziećmi:



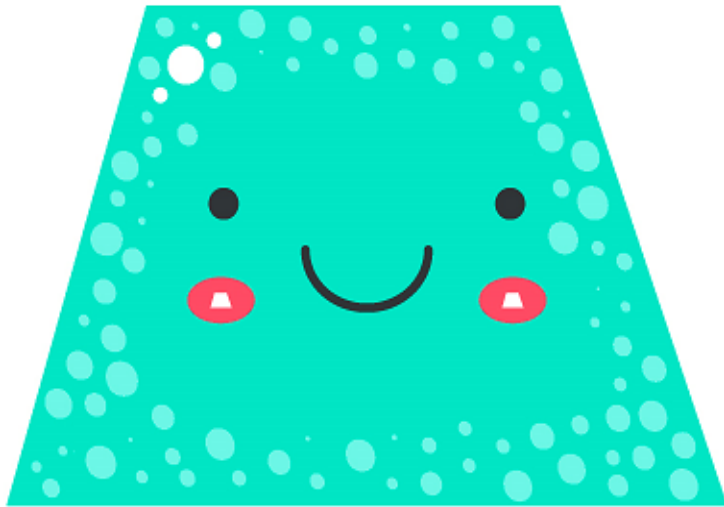


**trójkąt**



**prostokąt**





**trapez**



**romb**





**koło**



**kwadrat**



Połącz w pary takie same budowle:



**kwadrat**

**trójkąt**

**trapez**

**koło**

**romb**

**prostokąt**



